www.zachogan.com zacvanhogan@gmail.com 021 081 775 60 <u>linkedin.com/in/zachogan</u> <u>github.com/zacvhogan</u>

Skills

HTML

CSS

Modern layouts
(Flexbox, Grid)

Javascript

- AJAX
- Fetch API
- Asynchronous programming
- DOM manipulation
- jQuery
- JSON

PHP

- CURL-PHP
- Form handling

Tools

- Git
- Terminal/CMD
- o SSH
- VM setup
- Win/MacOS/Linux

Methodologies

• BEM

Other

- Adobe CC including Photoshop, Premiere, After Effects
- 3D design (Blender)

Education

Bachelor of Visual Arts University of Auckland

Projects included game development in Flash/AS3, wayfinding in virtual spaces, and teaching/reinforcing gameplay skills in users.

JUNIOR WEB DEVELOPER

A driven developer with two years experience in study and personal projects, with a long background in building and troubleshooting tech solutions. A fast learner who is able to work alone and with a group.

Projects

Portfolio Site

Mar 2022 - present

A little portfolio site about me. HTML, CSS, JS, with some external libraries. Page: <u>www.zachogan.com</u> Source code: <u>github.com/zacvhogan/zacvhogan.github.io</u>

Virtual Innkeeper [alpha]

Apr 2023 - present

Uses JS and PHP to build an AI personality based on user input, then allows for a conversation with that personality via calls to the OpenAI API.

Designed for tabletop RPG game masters for on-the-fly NPC character creation and interaction.

Page: <u>www.zachogan.com/virtualinnkeeper</u>

Source code (root): <u>github.com/zacvhogan/virtualinnkeeper-public</u> Source code (backend PHP): available on request. Roadmap: <u>github.com/users/zacvhogan/projects/3</u>

Friends on Mars

Jan - Mar 2023 Allows users to find all photos taken by NASA's Curiosity Rover for any given day. Frontend: HTML, CSS, JS. Backend: LAMP stack, PHP. Page: <u>zachogan.com/curiosityhome</u>

Source code: github.com/zacvhogan/curiosityhome-dev

Work

Makerspace Librarian (lead) - Auckland Central Library 2018 - present

- Developing and maintaining public computing systems for customers with an emphasis on security and reliability.
- Implementing display and interactive elements using Raspberry Pis with a focus on reliability and ease of setup.